PROCEEDINGS OF THE BOARD OF COMMISSIONERS OF WATERWORKS DISTRICT NO. 1 OF THE PARISH OF ASSUMPTION, STATE OF LOUISIANA, TAKEN AT REGULAR BOARD MEETING HELD ON SEPTEMBER 22, 2025 @ 6:30 P.M.

Vice-President Wayne Arboneaux called the meeting to order with the pledge and silent prayer.

Board Members Present: Wayne Arboneaux, Jim Boudreaux, Charles Brown, Calvin Steward, Jerome Bougere, Kenneth Dupaty, Blaine Mabile, Travis Daigle and Paul Lewis.

Board Members Absent: Scott Sternfels and Adam Mayon.

Also Present: General Manager B.J. Francis, Lacresha LeBlanc, Ryan Landry, Garrett Mollere, ADA Spencer Long, Linda Cooke with The Bayou Pioneer, Landon Hebert with High Tide Consultants LLC, Steve Breeding with Shread-Kuyrkendall & Associates, Shawn Woodward and John Connelly with Meyer Engineers.

Vice-President Wayne Arboneaux called for the approval of the minutes of the August 25, 2025 Regular Board Meeting.

On a motion by Kenneth Dupaty, seconded by Jerome Bougere and unanimously carried to approve the minutes of August 25, 2025 Regular Board Meeting.

Vice-President Wayne Arboneaux opened the floor for public comment to discuss agenda items.

Vice-President Wayne Arboneaux closed the floor for public comment.

Chairman Jim Boudreaux provided Engineering Committee updates.

On a motion by Blaine Mabile, seconded by Kenneth Dupaty and unanimously carried to approve all motions and invoices from the Engineering Committee meeting.

Vice-President Wayne Arboneaux presented the report from the Finance Committee. The monthly reports were all in order.

On a motion by Calvin Steward, seconded by Charles Brown and unanimously carried that the monthly invoices be paid.

Garrett Mollere gave the Distribution updates.

Ryan Landry gave the Plant updates.

Vice-President Wayne Arboneaux asked for a motion to adjourn.

On a motion by Charles Brown, seconded by Jerome Bougere and unanimously carried to adjourn the Regular Board Meeting at 6:35 P.M.

Wayne Arboneaux – Vice-President	Jim Boudreaux – Secretary/Treasurer